

INSTRUCTOR: ROZINA JUMANI

Rozina Jumanjani is an Educational & Development Consultant, working as Director Strategic Planning & Capacity Building at WiseAdvise 24/7. She has been associated with education, training, and development for past many years. She is an alumnus of IOE- UCL UK, University of Oregon, AKU-IED, and University of Karachi. She is a Lead Facilitator of British Council's Active Citizen Project also.

COURSE INVESTMENT:

RS: 15,000

(EXCLUSIVE OF 5% SST)

(FEE INCLUDES CERTIFICATE & NETWORKING)

Course Contents:

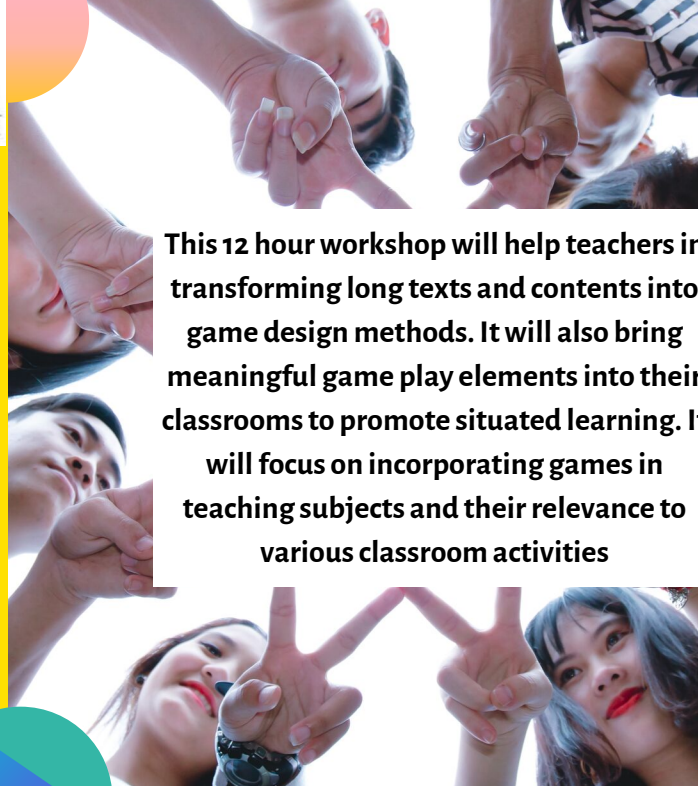
-Experiential learning vs. traditional methods of teaching

-Learner's' profile and learning needs in K- 8 grades

-Gamification - Need and Scope in today's time

-Strategies and techniques of gamification

-Planning subject based lessons using gamification



This 12 hour workshop will help teachers in transforming long texts and contents into game design methods. It will also bring meaningful game play elements into their classrooms to promote situated learning. It will focus on incorporating games in teaching subjects and their relevance to various classroom activities

CONTACT DETAILS

For Registration

Ph: 021-38194700-01 Ext: 1541, 1813, 1801, 1811

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TIMINGS AND DATE

24 - 26 OCTOBER, 2019
THURSDAY, FRIDAY AND SATURDAY
3 PM TO 6:30 PM
(THURS & FRI)
2:30 PM - 6:00 PM
(SAT)

HOW TO GAMIFY YOUR CLASSROOMS?

Gamification, or applying game principles to non-game situations helps teachers increase motivation through engagement. This course will help teachers bring meaningful gameplay elements into their classrooms to promote situated learning. It will focus on incorporating games in teaching courses and their relevance to various classroom activities.

